

The Lost Destroyer Lost Starship Series Book 3

The seventh novel in Cherryh's *Foreigner* space opera series, a groundbreaking tale of first contact and its consequences... It has been two years since the starship *Phoenix* left Alpha Station on a rescue mission where over four thousand human spacers were under attack by a hostile alien race. Now, exhausted from their journey, the crew of the *Phoenix* yearns for home. But when the ship makes the jump into atevi space and contacts Alpha, they learn the worst: that supplies to the station have been cut off; that civil war has broken out on the atevi mainland; that the powerful Western Association has been overthrown; and that Tabini-aiji, Bren Cameron's primary supporter and Ilisidi's grandson and ally, is missing and may be dead. With no one left to lead the Western Association, Ilisidi and Bren know that the survival of their allies lies in their hands. And with the atevi world at war, the only safe landing strip lies on the human colony at Mospheira. Although there are many dangers inherent in bringing a powerful atevi leader such as Ilisidi onto human lands, Bren realizes they have no other choice. But even if they safely survive their landing, will Bren and Ilisidi together prove strong enough to muster the remaining shards of the Western Association and regain control of their planet? The long-running *Foreigner* series can also be enjoyed by more casual genre readers in sub-trilogy installments. *Destroyer* is the 7th *Foreigner* novel, and the 1st book in the third subtrilogy.

"Space is vast, dark, and not your friend. Gamma rays and neutrino bursts erupt from dying stars to cook you alive, black holes tear you apart, and the void itself boils your blood and seizes your brain. Try to scream and no one can hear you - hold your breath and you rupture your lungs. Space isn't as empty as you'd think, either - its frontiers are ever expanding. Rival governments wage a cold war of aggression while greedy corporations vie for valuable resources. Colonists reach for the stars and gamble with their lives - each new world tamed is either feast or famine. And there are things lurking in the shadows of every asteroid - things strange and different and deadly. Things alien. This is the official ALIEN tabletop roleplaying game - a universe of body horror and corporate brinkmanship, where synthetic people play god while space truckers and marines serve host to newborn ghoulish creatures. It's a harsh and unforgiving universe and you are nothing if not expendable. Stay alive if you can"--Back cover.

??Ivory Bellows fell down a well. Ivory Bellows woke up in hell. Better listen to the big blue giant, zip your lip, and hush. Better not stare at his son who makes you blush.?? Imagine if you were a giant, fifteen-foot alien from another planet and found a strange being unconscious in a foreign object...a flying pod. The creature is tiny enough to be a child and you'd have such a big heart, you'd want to adopt this poor orphaned child, right? Only...what if the full-grown human you found didn't know she was your child? What if she thought she was your dinner instead? Disclaimer: This story contains sensitive issues with race/gender/mental references that may be offensive to some. Please be advised that it is in no way

intended to be offensive but the authors instead hope it makes us all realize how often we judge people based on culture without understanding that being different doesn't mean defective. That being said, this is a rom-com! Suspend your disbelief! You're supposed to choke, snort, bark, and laugh out loud! Live, laugh, and let live! Enjoy!

Returning from survival hibernation and assuming the command of the Alliance fleet, legendary hero Captain John "Black Jack" Geary must retrieve the stolen Syndic hypernet key to save the Alliance from destruction at the hands of the Syndics. Original.

It finally happened. Commander Thrax Ti Ix created a hyper-spatial tube for the Swarm Imperium. Across thousands of light-years, a vast armada of warships is heading for Earth to burn the homeworld down to its bedrock as the Swarm begins its genocidal campaign against the human race. No one—not the New Men, the Spacers, the Wahhabi Caliphate or Star Watch—has faced such staggering odds. Alone or united, it makes no difference. Captain Maddox has a last-ditch plan. He's returning to the null region of last voyage to grab the ancient Destroyers hidden there. But an immortal entity of evil cunning haunts the vessels. If it escapes its prison...Maddox will have made things infinitely worse. This time, mankind needs a miracle. THE LOST EARTH is the seventh book in the LOST STARSHIP SERIES.

The doomsday machine is coming, an ancient superweapon capable of destroying entire planets...Starship Victory runs into a vast machine trapped inside an ion storm. Captain Maddox doesn't know it yet, but the meeting isn't an accident. There's a traitor aboard ship, implementing a secret plan, threatening to destroy everything Star Watch has achieved against the New Men. Now begins a deadly race against a hidden enemy. Captain Maddox, the crew and Galyan are pitted against the masters of a centuries-old conspiracy. Human existence lies in the balance. THE LOST DESTROYER is the third book in the LOST STARSHIP SERIES.

Ship Of The Line tells the story of the first voyage of the U.S.S Enterprise™ NCC-1701-E, under the command of Morgan Bateson. Captain Bateson, a man from the 23rd century now living in the 24th, sees what no one else can see: that the Klingon Empire is building its forces and preparing to strike against the Federation. Seizing his one chance, Bateson takes the U.S.S. Enterprise on a mission to counter the Klingon threat, only to be thwarted by his enemy, a Klingon who has nursed a grudge against Bateson for decades. Standing in the way of Bateson's scheme and the Klingons' plan is Captain Jean-Luc Picard who, faced with the toughest decision of his career, must choose whether to take back command of the U.S.S Enterprise or let the torch pass to yet another next generation!

It came from deep space. It sent the signal. Now our computers are killing us, helping the enemy drive us into extinction. But some of us refuse to die. We fight back. We learn. Jon Hawkins revives from cryogenic sleep in a drifting SLN

battleship. The crew is dead and the main computer has been destroyed. Jon is a soldier, the start of the resistance, the one man with the will to beat the alien death machines that have terminated a thousand races. This is our hour as we face the ultimate evil, the galactic destroyer of life.

A relentless enemy... An old wolf's last hunt... The future of two species hanging in the balance... The Darshik war machine is flagging, but the war is far from over. Even as an exhausted Federation military tenses up for a counterattack after repelling the last Darshik invasion, reports are coming in of a new, more powerful class of ship that's striking deep into Terran space. Captain Jackson Wolfe has been given the fleet's newest, most advanced destroyer and tasked with eliminating this new threat before it can claim any more human lives. What he finds, however, is immeasurably more dangerous than just some new class of starship ... it's a horror that could lead to the destruction of both their species if it isn't stopped. Destroyer is the third book in the Expansion Wars Trilogy and part of the #1 bestselling Black Fleet Saga.

On sweltering Jakku, explore with Rey as she races to uncover the secrets inside a crashed Star Destroyer! Swallowed by the shifting sands, the Imperial Star Destroyer Spectral has been lost for two decades, giving rise to rumors of hauntings and buried treasure. But an epic sandstorm has revealed the ruins of the starship, and renowned scavenger Rey now leads the race to claim whatever lies within! Also includes a backup story depicting the Battle of Jakku, revealing how the Star Destroyer Spectral met its fate during the last days of the Empire.

A guide to the technology of the imaginary space station at the heart of the program provides descriptions, schematic diagrams, and other data

We barely recovered from the first Swarm invasion. Now, the bugs have become methodical, sending science fleets to study us. Back home, the Hive Masters are gathering hundreds of thousands of starships to hit us with an avalanche invasion. This time, not even exploding stars will stop them. The egocentric but brilliant Professor Ludendorff, who has a bitter grudge against Captain Maddox, claims he has a plan to outmaneuver the Swarm. But he's not going to tell Star Watch unless Brigadier Mary O'Hara--one of Maddox's closest friends--comes alone to listen in person. In desperation and knowing that Methuselah Man Ludendorff often has fantastic plans, O'Hara goes, and thus begins a chain-reaction of events that will embroil Maddox and the crew of Victory in a harrowing mission into the Great Beyond. They must risk everything at a Builder star gate if they hope to stave off the annihilating Swarm fleets from reaching Human Space and killing everyone. THE LOST STAR GATE is the ninth and longest book, so far, in the LOST STARSHIP SERIES.

Max and Lia must find the third element to power Aquora - but with a Robobeast that can turn invisible, this might be their toughest challenge yet... The third thrilling book in Sea Quest Series 7: The Lost Starship. Don't miss the rest of the series: Veloth the Vampire Squid, Glendor the Stealthy Shadow and Blistra the Sea Dragon!

This book, Space Capstone Publication Spacepower: Doctrine for Space Forces, is capstone doctrine for the United States Space Force and represents our Service's first articulation of an independent theory of spacepower. This publication answers why spacepower is vital for our Nation, how military spacepower is employed, who military space forces are, and what military space forces value. In short, this capstone document is the foundation of our professional body of knowledge as we forge an independent military Service committed to space operations. Like all doctrine, the SCP remains subject to the policies and strategies that govern its employment. Military spacepower has deterrent and coercive capacities - it provides independent options for National and Joint leadership but achieves its greatest potential when integrated with other forms of military power. As we grow spacepower theory and doctrine, we must do so in a way that fosters greater integration with the Air Force, Army, Navy, Marine Corps, and Coast

Guard. It is only by achieving true integration and interdependence that we can hope to unlock spacepower's full potential.

A two-headed creature and a large red-furred carnivore are among the members of a party which arrives to explore a mysterious world fabricated in the shape of a ring. Human pioneers fleeing Earth for the promised land of New Eden found hell instead, falling prey to the reptilian Kresh. But street-savvy Cyrus Gant escaped the aliens, rescued master telepath Klane, and began a desperate journey to head off the impending Kresh invasion of Earth. When the insectile Chirr and human cyborgs join the war, Cyrus suddenly faces a triple threat. Only by absorbing the powerful consciousness of the mortally wounded Klane does he stand a chance against the deadly enemies surrounding him. But when a malevolent alien entity invades his mind, Cyrus must do battle in both outer and inner space to save his soul and his sanity. In the thrilling sequel to *Alien Honor* and *Alien Shores*, Cyrus rolls the dice to win the biggest prize anyone has ever chased: the future of humanity.

Science fiction.

A secret society has found an ancient alien machine. They believe it will grant them their deepest desires if they can repair it and turn it on. But for all their brilliance, they're like little children, having no idea what they're about to unleash. The fate of the world rests on three strangers suspicious of everyone who must learn to work together if they're to save humanity. Dr. Selene Khan is a geologist as brilliant as she is beautiful. Her logic is flawless but her wounded heart has taught her to believe no one. The sole survivor of a massacre and hunted by killers because she's seen too much, Selene will have to trust someone if she's going to survive. Agent Jack Elliot saw his parents murdered by a madman when he was fifteen years old. Now he trains night and day, a combat specialist of unparalleled skill. Unfortunately, a mole sets his team up for ambush during a mission, and despite a valiant effort, Jack loses the friends who had become his family. Are there third chances? An encounter with Selene offers him possible redemption against impossible odds. A doglike beast created in a gene lab has an abnormally large brain. It can think, but it's trapped by its creators, men tampering with an alien science who drive it to kill. Can there be another way to live? The beast wants to know. *THE ALIEN PROPHECY* is a lightning-paced adventure...utterly unpredictable right up to its stunning conclusion.

This thrilling Young Adult novel gives readers a macro view of some of the most important events in the Star Wars universe, from the rise of the Rebellion to the fall of the Empire. Readers will experience these major moments through the eyes of two childhood friends--Ciena Ree and Thane Kyrell--who have grown up to become an Imperial officer and a Rebel pilot. Now on opposite sides of the war, will these two star-crossed lovers reunite, or will duty tear them--and the galaxy--apart? *Star Wars: Lost Stars* also includes all-new post-*Star Wars: Return of the Jedi* content, as well as hints and clues about the upcoming film *Star Wars: The Force Awakens*, making this a must-read for all Star Wars fans.

The battle for Earth begins with a secret invasion...They came from the brightest star in the southern constellation of Carina. First they studied us. Now they're among us, threatening human existence as they search for the Starcore, the greatest device of the lost Polarions. Logan is captured in the Nevada desert, but escapes in Greenland.

There he finds an extraterrestrial stealth ship, giving him the means to take the battle to the enemy. He will fight the aliens underground. He will fight them in the sky, and he will fight them in space. He will never surrender. Logan becomes a one-man wrecking crew

while using alien technology better than any being alive.

Matt Reddy and his sailors have fought, bled, and died for their Lemurian friends and other allies from across time, but their enemies are still operational. In Africa, the Grik General Esshk has escaped defeat to build a new army and new weapons, and is desperate enough to use them to destroy the world if he can't have it.

Jaybee Corbell travels three million years into the future to a homecoming on an earth in a transformed, relocated solar system

Last voyage, Captain Maddox entered a distant star system with a Swarm fleet. The sheer numbers were staggering, a 100-1 advantage against all human spacecraft. If the highly aggressive, racist insects gained hyper-spatial tube technology-allowing them to cross a thousand light-years in seconds-it would mean Armageddon for Earth. Star Watch desperately needs something powerful to offset the annihilating Swarm numbers. As if on cue, Professor Ludendorff declares he has discovered the whereabouts of ancient Builder technology, a tech so potent it could defeat the Swarm. Star Watch takes the bait, ordering Captain Maddox to find the lost planet holding the ancient technology. Ludendorff has a plan involving androids to lure his arch rival-Methuselah Man Strand-to his doom. The crew of Starship Victory knows nothing of this and thus blindly enters a web of intrigue and danger. The captain will need the Al Galyan, Valerie and Riker like never before. Humanity's hope against the coming Swarm holocaust rests on the outcome. THE LOST PLANET is the sixth book in the LOST STARSHIP SERIES.

BOOK ONE of the Stellar Conquest military science fiction series. First Conquest carries the central cast of Plague Wars forward a century into the future when humanity turns to the stars to find its destiny. It tells of a bitter battle as EarthFleet smashes into an alien star system in a desperate first strike to save humanity. Follow the starship Conquest as its captain and crew take the fight to Earth's enemies, finding allies and making heroic sacrifices in order to secure the future of Earth's solar system against a hostile universe. Stellar Conquest Series: - First Conquest - Desolator - Tactics of Conquest - Conquest of Earth - Conquest and Empire Plague Wars Series: - The Eden Plague - Reaper's Run - Skull's Shadows - Eden's Exodus - The Demon Plague - The Reaper Plague - The Orion Plague - Cyborg Strike - Comes the Destroyer

An unholy adversary has escaped its ancient confinement deep in the Arctic Ocean. It's loose on the Earth, seeking a chronowarp so it can open a portal to its homeworld, thereby unleashing its kind upon the unsuspecting human race. It's up to Logan and Field Agent Jenna Jones of the Counter Alien Unit to stop the force of unmitigated evil. But Logan has lost his extraterrestrial stealth ship to hijackers, who use the Galactic Guard tech to aid the enemy. The fate of the world rests on one man outwitting and outfighting a thing more powerful than anything he ever imagined. INVADERS: THE CHRONOWARP is the second book in the Invaders Series, a novel of science fiction adventure by bestselling author Vaughn Heppner. The series starts with book 1, INVADERS.

Starship Victory is on its loneliest mission yet. Captain Maddox and his crew are thousands of light-years from Earth, searching for the dreaded Swarm Imperium. But there are androids among them seeking to use the starship for hidden purposes. Maddox and the crew are on their own, facing perils inside the ship

and terrifying alien dangers outside in one of the remotest regions of the Orion Arm. Then they stumble upon the darkest secret of all. Unless the A.I. Galyan, Meta, Sergeant Riker and the others can help their beleaguered captain, Victory is doomed and Earth will never learn of the terrible threat gathering in the stellar darkness. THE LOST PATROL is the fifth book in the LOST STARSHIP SERIES. Hailed as “an extraordinary novel of men at war” (The Washington Post) this is the book that inspired the TNT television series starring Eric Dane, Rhona Mitra, Adam Baldwin and Michael Bay as Executive Producer. The unimaginable has happened. The world has been plunged into all-out nuclear war. Sailing near the Arctic Circle, the U.S.S. Nathan James is relatively unscathed, but the future is grim and Captain Thomas is facing mutiny from the tattered remnants of his crew. With civilization in ruins, he urges those that remain—one-hundred-and-fifty-two men and twenty-six women—to pull together in search of land. Once they reach safety, however, the men and women on board realize that they are earth’s last remaining survivors—and they’ve all been exposed to radiation. When none of the women seems able to conceive, fear sets in. Will this be the end of humankind?

The official encyclopedia of ABC's acclaimed hit series Lost features back stories for all characters both major and minor; data on key objects important to the twisting, mystery-laden, time-jumping plot; and a foreword by the show's executive producers.

The manga anthology inspired by Ken Liu’s hit Star Wars novel, Journey to Star Wars: The Last Jedi: The Legends of Luke Skywalker. Luke Skywalker? I thought he was a myth. – Rey Who is Luke Skywalker? Across the galaxies many have heard his name, but few have met the legendary Jedi. There are those who call him a merciless war criminal—others say he’s not even a human, but a droid! Whether he is myth or man, those who claim they’ve encountered the elusive Luke Skywalker all have an unforgettable adventure to share. Star Wars: The Legends of Luke Skywalker—The Manga pairs powerhouse Japanese manga creators with inspiring myths about Luke Skywalker, originally written as a prose novel by best-selling author Ken Liu. © & TM 2020 Lucasfilm Ltd -- VIZ Media NASA discovered the alien ship lurking in the asteroid belt in the 1960s. They kept the Target under intense surveillance for decades, letting the public believe they were exploring the solar system, while they worked feverishly to refine the technology needed to reach it.

Androids used to mingle among us, pretending to be human. Then an alien puppet-master altered their programming. Unknown to us, androids began leaving human society, burning their clothes and peeling off their skin to reveal the chrome-colored bodies underneath. They gathered in a system where a star had exploded, blowing away the atmosphere of a Jupiter-like planet. The supernova had hurled heavy metals against the remaining core. The androids are mining supermetals that can turn ordinary ship weapons and shields into invincible armaments. The altered programming includes human genocide, which

will start with a murderous attack on Earth. Luckily, Captain Maddox finds the enemy system. But during a space battle, something happens to hurl Victory thousands of light-years away into the Scutum-Centaurus Spiral Arm. The crippled starship will take years to reach home again. Long before that, Earth will be a radioactive ruin. Now begins a desperate journey in hostile space that will stretch everyone as Maddox strains to reach the Lord High Admiral in time with knowledge about the coming android attack. THE LOST SUPERNOVA is the tenth book in the LOST STARSHIP SERIES.

We fought the invading New Men to a standstill and defeated the alien Destroyer sent to obliterate Earth. The worst should be over, but it's not. Perfect android replicas are impersonating high-level officials so trust is failing. Worse, the New Men have found allies with an impenetrable stealth technology. This time, however, Earth is going on the offensive. Admiral Fletcher is headed to "C" Quadrant with a Grand Fleet. He's to liberate the captured planets and find the enemy homeworld. What he isn't supposed to do is die. The only one who can save humanity has been grounded. Captain Maddox is under suspicion because he's half New Man. But he's not going to stop. He's found something unbelievable. Now, he needs Starship Victory—an ancient, alien spacecraft—the AI Galyan, Meta, Sergeant Riker and the others to help him tear the greatest secret of all from the enemy. Maddox and his crew must succeed or humanity will drown in a sea of human extinction. THE LOST COLONY is the fourth book in the LOST STARSHIP SERIES.

Ten thousand years ago, a single alien super-ship survived a desperate battle. The vessel's dying crew set the AI on automatic to defend the smashed rubble of their planet. Legend has it the faithful ship continues to patrol the empty battlefield, obeying its last order throughout the lonely centuries. In the here and now, Earth needs a miracle. Out of the Beyond invade the New Men, stronger, faster and smarter than the old. Their superior warships and advanced technology destroy every fleet sent to stop them. Their spies have infiltrated the government and traitors plague Earth's military. Captain Maddox of Star Watch Intelligence wonders if the ancient legend could be true. Would such an old starship be able to face the technology of the New Men? On the run from killers, Maddox searches for a group of talented misfits. He seeks Keith Maker, a drunken ex-strikefighter ace, Doctor Dana Rich the clone thief stuck on a prison planet and Lieutenant Valerie Noonan, the only person to have faced the New Men in battle and survived to tell about it. Maddox has to find a place hidden in the Beyond and bring back a ship no one can enter. If he fails, the New Men will replace the old. If he succeeds, humanity might just have a fighting chance...

Star Empire is the Federation's most powerful new weapon -- a dreadnought, first in a class of super-starships -- capable of outgunning a dozen Klingon cruisers, or subduing a galaxy. On the eve of her maiden voyage, Star Empire is stolen by terrorists who demand a rendezvous with the Starship Enterprise™ -- and with Lieutenant Piper, stationed aboard Kirk's ship on her first training cruise. Now Piper must discover why her friends from Starfleet are among the terrorists...and why they insist the ship was stolen not to attack the Federation -- but to save it!

The Lost Starship

After endless years of fighting in a galaxy-wide war, the most decorated super-soldier of the Old Federation was granted leave, sliding into a stasis tube aboard a sleeper ship. The ship never reached its port, while the soldier woke up a thousand years later on an operating

table. The Old Federation was gone, most planets hurled back into the Stone Age. A devastated Earth used spies instead of spaceships to compete against the tougher richer worlds. The Director of Earth had doctors suppress the super-soldier's memories, giving him an undercover identity and mission: grab advanced technology from a prohibited planet before anyone else could and bring it back to Earth. The soldier turned spy felt desperately lost, alone and out of place. There were no familiar faces. But an intense sense of duty drove him headlong into danger. And yet...and yet...there was something more, something missing that he increasingly wanted to know. So began The Soldier's odyssey in a future time that would change the destiny of the universe.

Swallowed by the shifting sands of Jakku, the Imperial Star Destroyer Spectral has been lost for two decades, giving rise to rumors of hauntings and buried treasure. But an epic sandstorm has revealed the ruins of the starship, and renowned scavenger Rey now leads the race to claim whatever lies within!

Star Watch defeated the Swarm Invasion Fleet, but at a terrible cost in destroyed star systems, smashed battleships and billions of dead. In the aftermath of the costly victory, chaos threatens as worlds leave the Commonwealth of Planets, face mass starvation or succumb to increased piracy. The war against the Swarm Imperium has just begun. Humanity needs unity or each planet will fall alone. Brigadier O'Hara of Star Watch Intelligence stumbles onto a secret conspiracy. Someone is trying to destroy the Commonwealth from within, and they have an alien artifact of incredible power. O'Hara summons Captain Maddox. Although she fears to lose him, she knows that Maddox and his crew have the best chance of finding the hidden enemy. If the captain fails, the Commonwealth will be powerless to stop its destruction. What O'Hara doesn't know—it would probably break her heart if she did—is that she has just sent Maddox into the most harrowing battle of his career. **THE LOST ARTIFACT** is the eighth book in the **LOST STARSHIP SERIES**.

A riveting novel about the remarkable life—and many loves—of author H. G. Wells. H. G. Wells, author of *The Time Machine* and *War of the Worlds*, was one of the twentieth century's most prophetic and creative writers, a man who immersed himself in socialist politics and free love, whose meteoric rise to fame brought him into contact with the most important literary, intellectual, and political figures of his time, but who in later years felt increasingly ignored and disillusioned in his own utopian visions. Novelist and critic David Lodge has taken the compelling true story of Wells's life and transformed it into a witty and deeply moving narrative about a fascinating yet flawed man. Wells had sexual relations with innumerable women in his lifetime, but in 1944, as he finds himself dying, he returns to the memories of a select group of wives and mistresses, including the brilliant young student Amber Reeves and the gifted writer Rebecca West. As he reviews his professional, political, and romantic successes and failures, it is through his memories of these women that he comes to understand himself. Eloquent, sexy, and tender, the novel is an artfully composed portrait of Wells's astonishing life, with vivid glimpses of its turbulent historical background, by one of England's most respected and popular writers.

Ancient myths told of a place called Earth, but the modern world knew it was nonsense. Science knew the Ship was all the Universe, and as long as the sacred Converter was fed, lights would glow and air would flow through the miles of metal corridors. Hugh never questioned these truths until a despised mutie showed him the Control Room and he learned the true nature of the Ship and its mission.

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